

An intuitionistic proof of a discrete form of the Jordan Curve Theorem formalized in Coq with combinatorial hypermaps

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Introduction

- *Objective:*
 - Building a framework for modeling, reasoning and programming with surface subdivisions (polyhedral surfaces, or polyhedra)
- *Means:*
 - Formal specifications in the Calculus of Inductive Constructions
 - Interactive proofs in the Coq proof assistant (INRIA)
 - A combinatorial hypermap model of polyhedra
- *"Benchmark" of real size:*
 - Discrete Jordan Curve Theorem (JCT)

Outline

- 1** Introduction
- 2** Related work
- 3** Mathematical aspects
- 4** Hypermap specifications in Coq
- 5** Planarity and connectivity criteria
- 6** Rings of faces
- 7** Discrete Jordan Curve Theorem
- 8** Validity of the theorem, case of the oriented maps
- 9** Conclusions and future work

Related work

- Statement of the Jordan Curve Theorem (JCT) [[C. Jordan, 1887](#)]
- First correct proof of the JCT [[O. Veblen, 1905](#)]
- Comb. maps and hypermaps [[W.T. Tutte, R. Cori..., 1970-](#)]
- Discrete JCT with combinatorial maps [[W.T. Tutte, 1979](#)]
- Planar graphs and triangulations formalized in Isabelle [[G. Bauer, T. Nipkow, 2003](#)]
- Formalized proof of the classical JCT in the MIZAR project [[A. Kornilowicz, 2005](#)]
- Formalized proof of the JCT for rectangular grids in the Flyspeck project [[T. Hales, 2005](#)]
- Specification of hypermaps and proof in Coq of the Four Colour Theorem [[G. Gonthier et al., 2005](#)]
- Other hypermap specification and proof in Coq of Genus Theorem and Euler Formula [[J.-F. Dufourd, 2006](#)]

Mathematical aspects

Definition (*hypermap*)

A *hypermap* is an algebraic structure $M = (D, \alpha_0, \alpha_1)$, where D is a finite set, the elements of which are called *darts*, and α_0, α_1 are permutations on D .

Definition (*Topological cells*)

The *topological cells* of a dart x in a hypermap are dart sets which are traversed while iterating some operations from x :

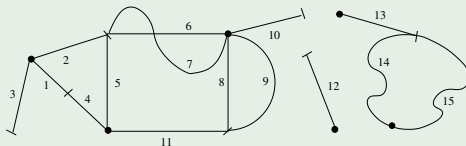
- *edge* of x : iteration of α_0
- *vertex* of x : iteration of α_1
- *face* of x : iteration of $\phi = \alpha_1^{-1} \circ \alpha_0^{-1}$
- *connected component* of x : iteration of both α_0 and α_1 .

(Projection, embedding)

- In a *projection* of a hypermap onto a surface: vertices and edges are projected onto points, darts onto open Jordan curves, faces onto open connected regions.
- An *embedding* is a projection without self-intersection which determines a *subdivision* of the surface.

Example: A hypermap projected onto a plane (with a self-intersection)

D	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
$\alpha 0$	4	5	3	1	6	7	2	11	8	10	9	12	14	15	13
$\alpha 1$	2	3	1	11	4	7	8	9	10	6	5	12	13	15	14



15 darts, 7 edges (*strokes*), 6 vertices (*bullets*), 6 faces, and 3 connected components.

Let M be a hypermap, and d, e, v, f, c be its *numbers* of *darts*, *edges*, *vertices*, *faces*, *connected components*, respectively.

Definition (*Euler characteristic, genus, planarity, Euler formula*)

- (i) The *Euler characteristic* of M is $\chi = v + e + f - d$.
- (ii) The *genus* of M is $g = c - \chi/2$.
- (iii) When $g = 0$, the hypermap is said to be *planar*.
- (iv) A planar hypermap satisfies the *Euler formula*:

$$\chi = v + e + f - d = 2 * c$$

Example

For the example hypermap, $\chi = 6 + 6 + 7 - 15 = 4$ and $g = 3 - \chi/2 = 1$. Thus, the hypermap is non planar.

Theorem *of the genus*

- (i) χ is an even integer.
- (ii) g is a non-negative integer.

Interpretation of the genus

The *genus* corresponds with the minimal *number of holes* in an orientable closed surface the hypermap can be embedded onto (without self-intersection).

Example

The example hypermap with genus 1 cannot be embedded onto a *plane*. But it can be embedded onto a *torus* with 1 hole.

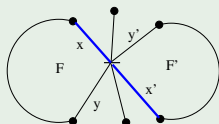
Definition (*Double-link and adjacencies*)

(1) A *double-link* is a pair of darts (x, x') where x and x' are distinct and belong to the same edge.

(2) The faces F and F' of M are said to be *adjacent by the double-link* (x, x') when $y = \alpha_0(x)$ is a dart of F and $y' = \alpha_0(x')$ a dart of F' .

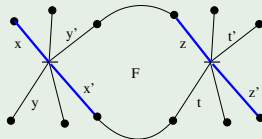
(3) The double-links (x, x') and (z, z') are said to be *adjacent by the face* F when $\alpha_0(x')$ and $\alpha_0(z)$ are in F .

Example: Double-link and adjacencies



Double-link (x, x') .

F and F' are adjacent by (x, x') .



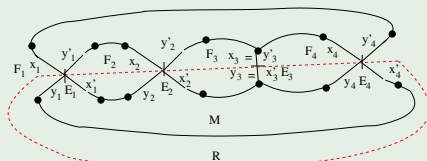
The double-links (x, x') and (z, z') are adjacent by the face F .

Definition (Ring of faces in a hypermap)

A ring of faces R of length n in M is a non-empty sequence of double-links (x_i, x'_i) , for $i = 1, \dots, n$, with the following properties, where E_i is the edge of x_i and F_i the face of $y_i = \alpha_0(x_i)$:

- (0) *Unicity*: E_i and E_j are distinct, for $i, j = 1, \dots, n$ and $i \neq j$;
- (1) *Continuity*: F_i and F_{i+1} are adjacent by the double-link (x_i, x'_i) , for $i = 1, \dots, n - 1$;
- (2) *Circularity*, or *closure*: F_n and F_1 are adjacent by the double-link (x_n, x'_n) ;
- (3) *Simplicity*: F_i and F_j are distinct, for $i, j = 1, \dots, n$ and $i \neq j$.

Example: A ring R of length $n = 4$ in hypermap M



Definition (*Break of a hypermap along a ring*)

Let R be a ring $(x_i, x'_i)_{1 \leq i \leq n}$ of faces in M , with $y_i = \alpha_0(x_i)$, and $M_i = (D, \alpha_{0,i}, \alpha_1)_{0 \leq i \leq n}$ be the hypermap sequence, where the $\alpha_{0,i}$ are recursively defined by:

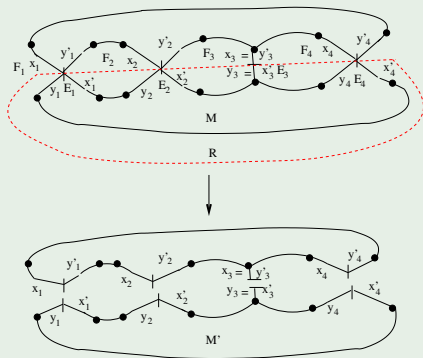
(1) $i = 0$: $\alpha_{0,0} = \alpha_0$;

(2) $1 \leq i \leq n$: for each $z \in D$,

$\alpha_{0,i}(z) =$ if $z = x_i$ then y'_i else if $z = x'_i$ then y_i else $\alpha_{0,i-1}(z)$.

Then, $M_n = (D, \alpha_{0,n}, \alpha_1)$ is said to be obtained from M by a *break along R* .

Example: Break of M along the ring R giving M'



Discrete Jordan Curve Theorem

Let M be a *planar* hypermap with c components, R be a ring of faces in M , and M' be the break of M along R . The number c' of components of M' is such that $c' = c + 1$.

Hypermap specifications in Coq

Inductive definition of a type `dim` of *dimensions*

```
Inductive dim:Set:= zero: dim | one: dim.
```

Definition of a type `dart` of *darts* as a renaming of `nat`

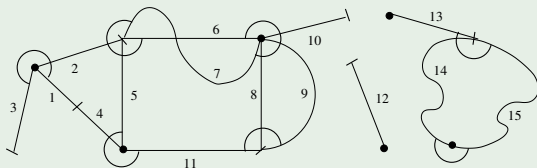
```
Definition dart:= nat.  
Definition nil:= 0.
```

Inductive definition of a type fmap of *free maps* (free algebra of terms)

```

Inductive fmap:Set :=
  V : fmap
| I : fmap->dart->fmap
| L : fmap->dim->dart->dart->fmap.
  
```

Example: Description of the previous hypermap. Links are represented by *arcs of circle*. The orbits are (intentionally) *incompletely linked*



Observers of free maps

- *Existence* (`exd m z`) *of a dart* `z` in a free map `m`:
 Fixpoint `exd(m:fmap) (z:dart) {struct m}:Prop`
`:= match m with`
`V => False`
`| I m0 x _ => z=x \/ exd m0 z`
`| L m0 _ _ _ => exd m0 z`
`end.`

- *Partial operation* α_k : (`A m k z`) returns the successor of `z` in `m` at the dimension `k` if it exists, otherwise `nil`.
- *Existence* (`succ m k z`) *of a successor* of `z` for `A`:
 Definition `succ(m:fmap) (k:dim) (z:dart) :=`
`A m k z <> nil.`

Observers of free maps (continued)

- *Extremities* of orbits: $(\text{bottom } m \ k \ z)$ and $(\text{top } m \ k \ z)$ give the extremities of the (open) k -orbit of z
- *Complete operation* α_k , named cA : realizes the *closures* of the k -orbits
- *Face traversal*: *partial successor* F , *complete successor* cF

Destructors in a free map

- *Deletion* D of a dart z in m : $(D \ m \ z)$
- *Break* B in m of a link starting from z at dimension k (*deletion of an arc of circle*): $(B \ m \ k \ z)$

Inverses or symmetrical operations

$A_1, \text{pred}, cA_1, B_1, F_1, cF_1 \dots$

Hypermaps as a subtype of the free maps

- *Precondition* on I: $(\text{prec_I } m \ x)$ expresses that x is different from nil and does not exist in m .
- *Precondition* on L: $(\text{prec_L } m \ k \ x \ y)$ expresses that x and y both exist in m , x has no k -successor, y has no k -predecessor, and that their k -orbit will stay open.
- *Invariant* of the *hypermaps* (with *open* edges and vertices):

```

Fixpoint inv_hmap (m : fmap) : Prop :=
  match m with
  | V => True
  | I m0 x => inv_hmap m0 /\ prec_I m0 x
  | L m0 k0 x y =>
      inv_hmap m0 /\ prec_L m0 k0 x y
  end.

```

- *Properties*: for any m and k , cA is a *permutation* and cA_{-1} is its *inverse*.

Orbits for permutations

- They are generically defined by Coq *signatures* and *modules* for any inverse bijections f and f_1 in a hypermap.
- A *specialization* is done for $(cA\ m\ zero)$, $(cA\ m\ one)$, $(cF\ m)$ and their inverses.
- The *existence of a path* in an orbit from dart x to dart y is easy to define, e.g. *in a face*: $\text{expf}\ m\ x\ y$

Connectivity

- The membership of x and y to the *same connected component* is expressed by: $\text{eqc}\ m\ x\ y$

Proven properties

- Each orbit is *periodic* with a *uniform lowest period*.
- $(\text{expf}\ m)$ and $(\text{eqc}\ m)$ are *decidable equivalences*.

Numbers of darts, edges, vertices, faces, components

```

Fixpoint nd(m:fmap):Z:=
  match m with
    V => 0
  | I m0 x _ => nd m0 + 1
  | L m0 _ _ _ => nd m0
  end.

```

```

Fixpoint ne(m:fmap):Z:=
  match m with
    V => 0
  | I m0 x _ => ne m0 + 1
  | L m0 zero x y => ne m0 -
    if eq_dart_dec (cA m0 zero x) y then 0 else 1
  | L m0 one x y => ne m0
  end.

```

```
(* Idem for nv, nf, nc *)
```

Euler characteristic, genus, planarity

```
Definition ec(m:fmap) : Z :=
  nv m + ne m + nf m - nd m.
```

```
Definition genus(m:fmap) : Z :=
  (nc m) - (ec m) / 2.
```

```
Definition planar(m:fmap) : Prop :=
  genus m = 0.
```

Genus Theorem and Euler Formula

```
Theorem Genus_Theorem: forall m:fmap,
  inv_hmap m -> genus m >= 0.
```

```
Proof. (* by induction on m *).
```

```
Lemma Euler_Formula: forall m:fmap,
  inv_hmap m -> (planar m <-> ec m / 2 = nc m).
```

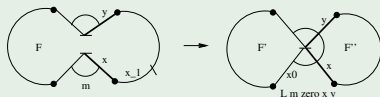
```
Proof. (* trivial *).
```

Planarity and connectivity criteria

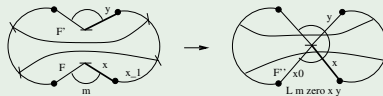
Constructive *criterion of planarity*

```
Theorem planarity_crit_0:
  forall(m:fmap) (x y:dart),
    inv_hmap m -> prec_L m zero x y ->
      (planar (L m zero x y) <->
        (planar m /\
          (~eqc m x y \/ expf m (cA_1 m one x) y))).
```

Example: *Linking* x and y at dimension 0 when connected



a. Planar 0-linking inside a face F giving 2 faces F' and F'' .



b. Non-planar 0-linking between 2 faces F and F' giving face F'' .

Destructive *criterion of planarity*

```

Theorem planarity_crit_B0:
  forall (m:fmap) (x:dart),
    inv_hmap m -> succ m zero x ->
      let m0 := B m zero x in
      let y := A m zero x in
(planar m <->
  (planar m0 /\
    (~eqc m0 x y \/ expf m0 (cA_1 m0 one x) y))).

```

Destructive *criterion of connectivity*

```

Theorem disconnect_planar_criterion_B0:
  forall (m:fmap) (x:dart),
    inv_hmap m -> planar m -> succ m zero x ->
      let y := A m zero x in
      let x0 := bottom m zero x in
      (expf m y x0 <-> ~eqc (B m zero x) x y).

```

Rings of faces

Modeling a ring

Each ring of faces is viewed as a *list of darts* of type:

```
Inductive list:Set :=
  lam: list
  | cons: dart -> dart -> list -> list.
```

The double-links satisfy:

```
Definition double_link(m:fmap) (x x':dart)
:Prop:= x <> x' /\ expe m x x'.
```

where $\text{expe } m \ x \ x'$ expresses that x and x' are in the same edge.

Rings of faces (continued)

Modeling a ring (continued)

Thus, the fact that `l` is really a list of double-links is easily expressed by:

```
Fixpoint double_link_list (m:fmap)
  (l:list){struct l}:Prop:=
  match l with
  | lam => True
  | cons x x' l0 => double_link m x x' /\
                    double_link_list m l0
end.
```

Finally, a *ring* satisfies:

```
Definition ring (m:fmap) (l:list):Prop:=
  ~emptyl l /\ double_link_list m l /\
  pre_ring0 m l /\ pre_ring1 m l /\
  pre_ring2 m l /\ pre_ring3 m l.
```

Ring Condition (0): *unicity*

All the darts of a ring are distincts:

```

Fixpoint pre_ring0 (m:fmap) (l:list)
  {struct l}:Prop:=
  match l with
  | lam => True
  | cons x _ l0 => pre_ring0 m l0 /\
                    distinct_edge_list m x l0
  end.

```

Adjacency by a face

Adjacency by a face of m for two double-links (x, x') and (xs, xs') :

```

Definition face_adjacent (m:fmap)
  (x x' xs xs':dart) : Prop :=
  let y' := cA m zero x' in
  let ys := cA m zero xs in
  expf m y' ys.

```

Ring Condition (1): *continuity*

Two successive faces in $\mathbb{1}$ are adjacent:

```

Fixpoint pre_ring1 (m:fmap) (l:list)
  {struct l}:Prop:=
match l with
  lam => True
| cons x x' l0 =>
  match l0 with
    lam => True
  | cons xs xs' l' =>
    pre_ring1 m l0 /\
    face_adjacent m x x' xs xs'
  end
end.

```

Ring Condition (2): *circularity* or *closure*

The *last* and *first* double-links in $\mathbb{1}$ are adjacent by a face:

```

Definition pre_ring2 (m:fmap) (l:list) : Prop :=
  match l with
  | lam => True
  | cons x x' l0 =>
    match (last l) with (xs, xs') =>
      face_adjacent m xs xs' x x'
    end
  end.

```

Ring Condition (3): *simplicity*

All faces of l are distinct:

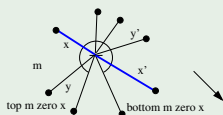
```

Fixpoint pre_ring3 (m : fmap) (l : list)
  {struct l} : Prop :=
  match l with
  | lam => True
  | cons x x' l0 =>
    pre_ring3 m l0 /\
    distinct_face_list m x x' l0
  end.

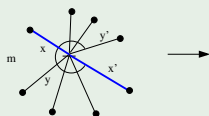
```

Breaking an edge at a double-link

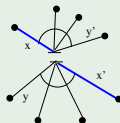
Example: *breaking an edge at a double-link*



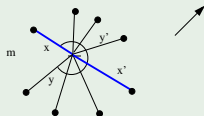
Case 1: $\text{succ } m \text{ zero } x \wedge \text{succ } m \text{ zero } x'$



Case 2: $\text{succ } m \text{ zero } x \wedge \sim \text{succ } m \text{ zero } x'$



$\text{Br1 } m \times x'$



Case 3: $\sim \text{succ } m \text{ zero } x \wedge \text{succ } m \text{ zero } x'$

Breaking a hmap along a ring

Breaking an edge at a double_jink

```

Definition Br1(m:fmap) (x x' :dart):fmap:=
  if succ_dec m zero x
  then if succ_dec m zero x'
        then B (L (B m zero x)
                  zero (top m zero x)
                  (bottom m zero x)) zero x'
        else B m zero x
  else B m zero x'.

```

Breaking a hypermap along a ring

```

Fixpoint Br(m:fmap) (l:list){struct l}:fmap:=
  match l with
  | lam => m
  | cons x x' l0 => Br (Br1 m x x') l0
  end.

```


First case: ring of length $n = 1$

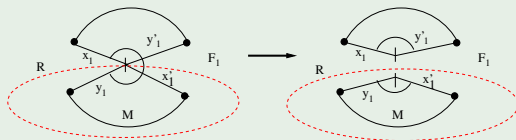
```

Lemma Jordan1:forall(m:fmap) (x x':dart),
inv_hmap m -> planar m ->
  let l:= cons x x' lam in
    ring m l -> nc (Br m l) = nc m + 1.

```

Proof. (* with the destructive planarity and connectivity lemmas *)

Example: break along a ring of length 1



General case: ring of length $n > 1$

- *Lemma 1: when $n \geq 2$, a link break preserves the connectivity*

```

Lemma ring1_ring3_connect:
  forall(m:fmap) (x x' xs xs':dart) (l:list),
    let ll:= cons x x' (cons xs xs' l) in
    let y := cA m zero x in
    let y' := cA m zero x' in
  inv_hmap m -> planar m ->
    double_link_list m ll ->
      pre_ring1 m ll -> pre_ring3 m ll ->
        ~ expf m y y'.

```

Proof. (* by induction on l *).

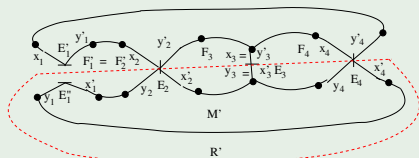
- *Lemma 2: when it entails no disconnection, a link break preserves the ring property*

```

Lemma ring_Br1: forall(m:fmap) (l:list),
  inv_hmap m -> planar m ->
    let x:= fst (first l) in
    let x' := snd (first l) in
    let m1 := Br1 m x x' in
  ring m l ->
    (empty1 (tail l) \/ ring m1 (tail l)).

```

Example: break along a ring of length > 1



Finally, the Jordan Curve Theorem

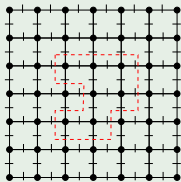
```
Theorem Jordan: forall(l:list) (m:fmap),
  inv_hmap m -> planar m ->
    ring m l ->
      nc (Bl m l) = nc m + 1.
```

Proof. (* by induction on l
with the previous lemmas *).

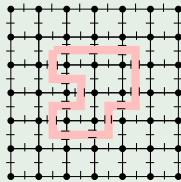
Validity of the theorem, case of the oriented maps

- Our ring specification and our Jordan Curve Theorem formalization are *complete* with respect to our mathematical definitions.
- The best way to see the effective application of this work is to consider *combinatorial oriented maps* (where α_0 is an involution).

Example: *Jordan Curve in a pixel grid*



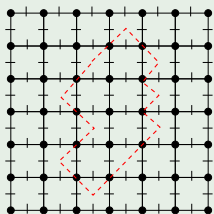
a. A grid map and a ring of faces



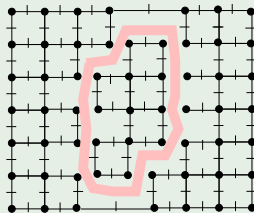
b. Grid map in two components after the break along the ring

■ Symmetrically: *breaking vertices*

Example: Application of the Jordan Curve theorem in a pixel grid in order to break vertices



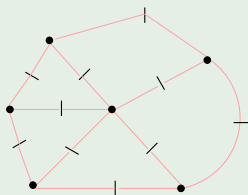
a. Grid map and symmetric ring of faces



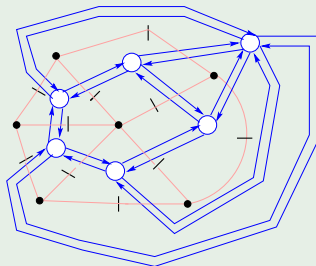
b. Grid map in two components after the break along the ring

- Duality: *dual representations* of maps.

Example: *Conventional and primal-dual representations*



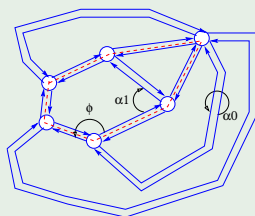
a. A primal representation of a map



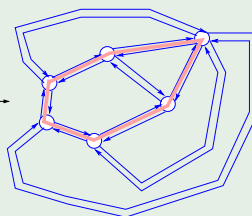
b. Primal (light) and dual (dark) representations of a map

■ Application of the JCT.

Example: *Application of the discrete Jordan curve theorem in a dual representation*



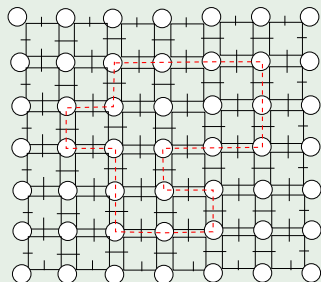
(a) Dual representation of a map and ring



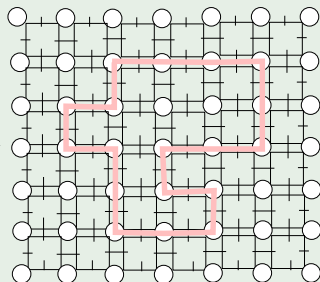
(b) Dual map in two components after the break along the ring

■ Application in a dual grid.

Example: *Application of the Jordan Curve Theorem in a dual grid*



a. A connected grid map in dual representation and a ring



b. Grid map with two components after the break along the ring

Conclusions

We have:

- a *framework of hypermap specifications from scratch* of about 17,000 Coq lines to:
 - reason with the topology of surface subdivisions
 - guide implementation and real size programming
- a statement and a constructive proof of a *version of the Discrete Jordan Curve Theorem*, completely formalized and verified: 5,000 Coq lines, 25 definitions and 50 lemmas.

Future work

We want to study:

- in *combinatorial topology*: other models (like map strings, simplicial complexes, cellular complexes) in n -D
- in *geometric modeling, computational geometry*: several embeddings, round-off numerical problems, and how to bypass them
- in *topological-geometrical program construction*: the extraction of certified programs from constructive proofs thanks to the Curry-Howard isomorphism.